

Jumping!

Press  again in
mid-air to **DOUBLE JUMP**
even higher!

Press  to
JUMP!

Jump against a wall
to grab on,
then press  to
leap again!

Combo!

**Land on multiple platforms
to build a combo**

**Avoid touching the
same platform twice
or you will lose
your combo!**



**High combos make you
move faster and
earn you more points!**

Attack!

Monsters only understand beatings! (Probably).

DOUBLE JUMP into them to lay the smack down.



Finishing Move!



**Hit a monster THREE TIMES
to defeat them.**

**The higher your combo level
when you defeat them,
the more extravagant
the finishing move!**